

Enabling a European Digital Plug-and-Play Ecosystem

Moderated by Sidharth Oberoi

Agenda

- + Intro: Melissa Loble, SVP Customer Success and Partnerships, Instructure
- + Lightning Talks
- + Panel Discussion
 - + Bart Corbijn, Driem
 - + Rick Johnson, VitalSource
 - + Mark Leuba, IMS
 - + Alberto Ruiz, Edudevel



INSTRUCTURE

Plug & Play with IMS IMS Europe Meeting October 2019

Melissa Loble, SVP Customer Success & Partnerships

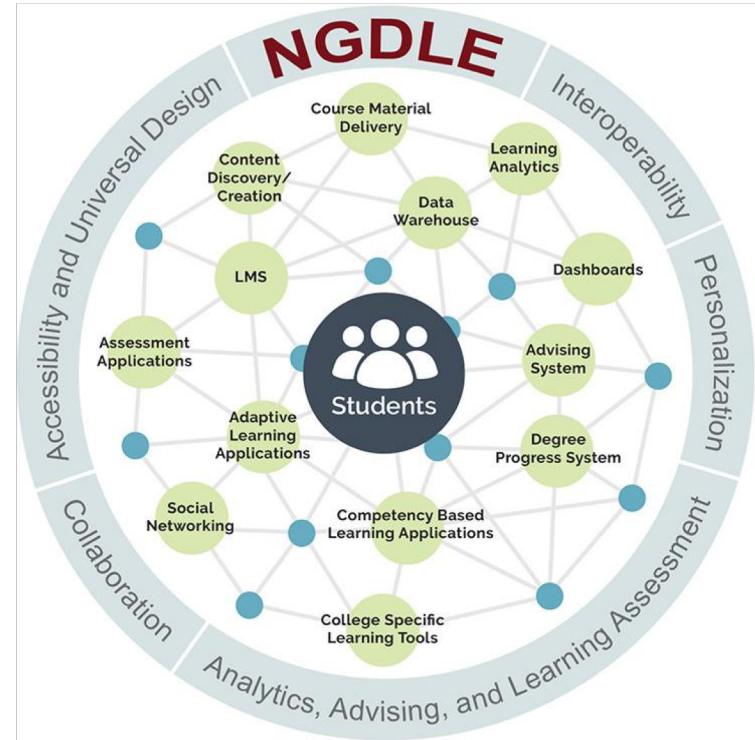
Plug-n-Play & NGDLE

“What comes next must be informed by the new **learning-centered model** that increasingly characterizes higher education practice (hence *next generation*). It must of course be **digital**, given that digital technology has become a component of virtually all teaching and learning practice. It must be **about learning**, since learning ties together learner and instructor. Finally, it must be an environment or ecosystem—**a dynamic, interconnected, ever-evolving community of learners, instructors, tools, and content.**”

Educause, ELI Paper, April 2015

NGDLE Five Domains of Core Functionality

1. Interoperability and integration
2. Personalization
3. Analytics, advising, and learning assessment
4. Collaboration
5. Accessibility and universal design



Why do Educational Organizations Value Plug-n-Play?

- Resource savings
 - Selection efforts
 - Development efforts
 - Support efforts
 - Training efforts
 - Costs
- More seamless learning experience
 - Principle-driven universal design
 - Ease of use for everyone
- Ease of analytics aggregation
 - Data flows freely to, from & around the ecosystem
- Drives innovation faster
 - Better tools, more quickly, and more widespread

Lightning Talks

Panel Session

Q&A

How does a plug & play ecosystem benefit institutions?

Why is LTI Advantage critical?

How has the use of standards facilitated innovation in education?

What are the challenges you see in adoption of new solutions and technology for vendors and institutions?